PW - Customizing the widget: CallBack function



Life cycle callback

The customization functions of the Widget in lightbox mode and in-shop mode (tab / column).

For the merchant to follow the evolution of the widget in his page, Payline offers Callback. These Callbacks will be called by the widget as it runs synchronously.

To use these callbacks, the marketer uses the usual mechanism for setting the widget, the data- * attributes in the PaylineWidget div. The passed value must correspond to a classic JavaScript function, declared in the Window scope, as in the following example:

In the previous example, the function "myFunction" will be called when the life cycle of the widget reaches the step "chunkname".

The steps for which you can specify a Callback are:

| Callback ID | Description | Parameters | Return values | From version |
|---|--|---|--|--------------|
| data- embeddedre directionallow ed | Set to 'false' to prevent the ACS 3DS from being embedded in iframe in the Widget, and force a redirection to it. This makes it possible to test the two use cases (3DS via iframe or via redirection). | true / false | | |
| data-event- willinit | The widget has loaded on the browser and is about to initialize | | | 4.46.1 |
| data-event- willshow | The widget has made its first initialization and is about to appear. This event occurs be fore the widget has recovered from the server. | | | 4.46.1 |
| | the buyer. | The name of the state reaches. Example of a past object: | If the callback of the merchant returns | 4.46.1 |
| | | <pre>{ state: "PAYMENT_SUCCESS" }</pre> | false | |
| | | | then the widget will not handle the new state. | |
| | | Voir § suivant pour toutes les valeurs possibles | | |

| data-event- didshowstate | The widget has recovered its status from the server and displayed the result. | The name of the state that appeared Example of a past object: { state: "PAYMENT_METHODS_L IST" } See below for all possible values. | | 4.49 |
|---------------------------------------|---|--|---|------|
| data-event- willdisplayme ssage | Manage the message display | The callback can take as argument a complex object of the form: { id: [l'id du champ message], type: [le type de message (voir les valeurs possibles), key: [la clé du message à afficher (voir les valeurs possibles)], message: [le message] } Possible values for the "type": success, info, error, warn. | TRUE: the widget behavior is not changed, ie the widget will still display the message FALSE: the behavior of the widget is impacted, the widget will not display the message | 4.50 |
| data-event- willremovem essage | Management of the withdrawal of the message | The callback can take as argument a complex object of the form: { id: [l'id du champ message] } | TRUE: the behavior of the widget is not changed, ie the widget will still remove the message; FALSE: the behavior of the widget is impacted, the widget will not remove the message. | 4.50 |

| data-event-beforepayme nt Event when clicking the Pay button, after the data validation and before Payline completes the transaction. Then Payline triggers the final eventStateHasBeenReached? The event can be triggered several times during a payment session, for example when the buyer clicks on the Wallet and he has to enter the CVV and then clicks a second time on Pay. Then the event will have been triggered twice. The merchant must be able to manage the idempotency of this event. The event is not raised during a call to Payline.Api.finalizeShortcut () | <pre><div beforepayment=" myBusinessFunction " data-="" data-event-="" data-token=" lfe9zY4eaJo0VPJSM1 571456927334471" id=" PaylineWidget" template=" lightbox"> </div> <script> function myBusinessFunction () { Check values Provisioning If Provisioning OK return true Return false }</pre></th><th>TRUE: triggered payment FALSE: secure payment</th><th>4.54.1</th></tr></tbody></table></script></pre> |
|---|--|
|---|--|

Possible values for "state"

The set of possible values for the "state" property of the objects passed in parameter by the callbacks:

| ID Status | Description | Final | Release |
|--|---|-------|---------|
| PAYMENT_METHODS_LIST | The payment session is valid and the list of payment methods is displayed. | No | |
| PAYMENT_CANCELED | The session was invalidated at the request of the merchant and a failure message is displayed. | | |
| PAYMENT_SUCCESS | The payment session is over and a ticket is displayed. | Yes | |
| PAYMENT_FAILURE | YMENT_FAILURE The payment session is over and a failure message is displayed. | | |
| PAYMENT_FAILURE_WITH_ RETRY | | | |
| TOKEN_EXPIRED | The payment session is complete, a failure message is displayed indicating the expiration of the payment session. | Yes | |
| BROWSER_NOT_SUPPORT ED | The browser is detected as incompatible, a screen offers the buyer to switch to the classic payment pages. | Yes | |
| PAYMENT_METHOD_NEEDS _MORE_INFOS | The means of payment selected by the user indicates that it is necessary to confirm information (CV for wallet, validation of credit file etc). | No | |
| PAYMENT_REDIRECT_NO_R ESPONSE | The payment request completed in redirection request (3DS authentication, partner such as Paypal). | No | |
| MANAGE_WEB_WALLET | Same PAYMENT_METHOD_LIST but for the management of the portfolios. | No | |
| ACTIVE_WAITING | A payment has been started and new information is expected to continue | No | 4.51 |
| PAYMENT_CANCELED_WIT H_RETRY | | | 4.51 |
| PAYMENT_ONHOLD_PARTN ER | | | 4.51 |
| PAYMENT_SUCCESS_FORC E_TICKET_DISPLAY | | | 4.51 |
| PAYMENT_METHODS_LIST_ SHORTCUT | | | 4.51 |
| PAYMENT_TRANSITIONAL_ SHORTCUT | The intermediate state after a shortcut request (getting buyer data: buyer, shippingAddress, billingAddress via API JS) | No | 4.51 |